

## Battle of Antietam Quick Docs

- (0) Center Map
- (1-8) move unit/cursor
- (A)dvance toggle (if enemy retreats)
- (B)uild 1 level of fortification
- (C)ombat (end move phase)
- (D)irection (facing)
- (F)ire
- (G)o to unit (input unit)
- (H)elp Menus
- (I)nverse allows access of higher units to give all units fire orders
- (L)eader submenu
- (M)elee plot
- (N)ext unit
- (O)ther map
- (P)age - second menu
- (Q)uit
- (S)elect formation (in command mode)
- (S)top clock formation (in cursor mode)
- (SPACE) Access 1st friendly unit in square
- (T)errain
- (U)nder (get next unit in same hex)
- (V)iew
- (X) Force March
- (Z) abort all orders

# BATTLE OF ANTIETAM

- Road
- Potomac River
- Antietam Creek
- Bridge
- Ford
- Cornfield
- Ridge
- Sharpsburg
- Woods
- Elevation 1
- Elevation 2
- Elevation 3
- Elevation 4

